Z80 V3.1 Jumpers Definition

Jumper	Function
JP10	IOTERM_DIS Jumper – Insert jumper to enable 350Q serial console terminal
JP4	320Q/340Q Jumper Position 1-2 selects serial port on 320Q (default) Position 2-3 selects serial port on 340Q Removing jumper disables second serial port
JP3	Enables /INT5. Jumper inserted for normal operation
JP8	/OE Jumper. Selects RAM OE. Jumper inserted for normal operation.
JP1	Monitor selection Jumper. Position 1-2 selects MMS/XCON monitor Position 2-3 selects PAM37 (default)
JP2	CHARGE Jumper. Insert to recharge NiMH batteries Remove jumper if using LIR2032 or CR2032 batteries
JP13	RBAT Jumper. Insert jumper to power on the RTC circuit (rework required). Remove jumper if replacing RTC IC
JP14	SER_1 Jumper. Removed to disable Serial Port 1 (USB VDIP1) on ports 330Q-332Q Jumper inserted for normal USB operation (default operation)

Z80 V3.1 Jumpers Definition

Jumper	Function					
JP9	DUART_Disabled jumper Remove jumper to disable both UARTs/USB. This is required if using the H8-4 serial board/H8-USB boards. Insert jumper for normal operation (H8-4 removed).					
J1	USB VDIP1 Header. To support OB USB (VDIP1). USB board in development.					
JP12	MAX jumper. Selects Z80 max freq. Position 1-2 selects a MAX freq of 16.384 MHz Position 2-3 selects a MAX freq of 10MHz (default)					
JP7	SEL24 Jumper. When inserted BIORQ signal is present on SL-24 H8 pin to support H8 Storage Controller. Default OFF until the new Storage Controller is available.					
JP5	NMI Jumper. Default OFF. It is an H89 feature.					
B2-B1	/INT1 Jumper. Insert jumper to support the RTC. H89 feature with CP/M3 and HDOS 3.2.					
JP11	ROM-DIS Jumper. Position 2-3 (default position) for PAM37 to disable ROM					
JP6	H17-SEL Jumper. Position 1-2 (default position) for H17 floppy side select					
A16/A18	Solder bare wire on A16 and A18. This addresses are not used with the Z80 micro-computer.					
C1-C2	Interrupt jumper and not used at this time. Do not solder the 2-pin header.					
SW501	ORG0 Config – Refer to slide # 4 on how to setup such switch based on HW configuration					

Z80 V3.1 Jumpers Definition

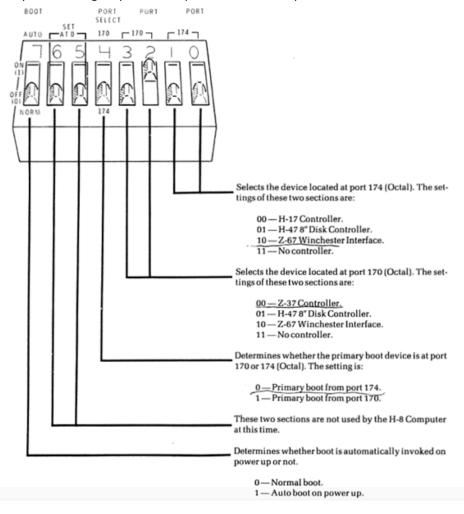
Jumper	Function					
P7	Front Panel header to provide a constant 2.0 MHz signal regardless of CPU clock frequency.					
JP300 (X)	ROMDIS Jumper – When jumper inserted drives /ROM_Disable signal into the H8 bus. Not inserted for normal operation.					
RAM CONFIG	Position 2-3 selects "BUSS" which means that the on-board RAM has been removed and that the memory is on the H8 Bus. Default configuration when using the H8-512KB memory board. Position 1-2 selects "PCB" which means that there is no memory on the H8 bus and using the On-Board RAM.					
H37 INT	Position 1-2 selects "H37", when present on the H8 bus Position 2-3 selects "NO H37", when not present on the H8 bus.					
P603	15-pin header to connect to the H19 Console Serial Port					
P604	15-pin header to connect to the PC serial port for files transfers or for a printer.					
Z	Solder bare wire on pin 1 and 2. Enables on-board ROM in the lower region below 8K					
Υ	Solder bare wire on pins 1-2.					
/OE	Insert jumper to enable on-board RAM output (default configuration)					
DI/EI	Interrupt enabled. Solder bare wire on pin 1 (EI) and 2 to enable the interrupts (default configuration).					
FP/LM	LM jumper select's the 555 timer to reset the CPU (default configuration). The FP jumper will by-pass the 555 timer and the reset signal is controlled directly by the front panel.					

Z80 V3.1 H8-SW501 Setup

Auto Operation

If section 7 of switch SW1 on the Z80 CPU board is set to 1, the system will automatically boot from hardware unit 0 on the primary device when you turn the power on or perform a master clear (by pressing both the 0 and the D keys.

Note: This feature is only to boot from Hard Drives. On floppy drives, the diskette could be accidentally erased during the power-on sequence inside the Computer.



Z80 V3.1 RTC I/O SW2 240Q Port Setup

RTC PORT	SW2 Settings									
240Q	1	2	3	4	5	6	7	8		
	ON	ON	ON	ON	ON	OFF	ON	OFF		
	A0	A1	A2	A3	A4	A5	A6	A7		
	0	0	0	0	0	4	0	2		

